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Digital preservation: an introduction

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Frenchay Campus, Bristol, 24th October 2006



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Session overview

- Some definitions
- The digital preservation problem
- Preservation strategies
- The OAIS reference model
- Preservation metadata (documentation)
- Non-technical issues
 - Stewardship, collection management, legal issues, costs, ...
- Selected projects and initiatives
- · Case study: the World Wide Web



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Definitions



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Definitions (1)

- Preservation:
 - A management function
 - "Its objective is to ensure that information survives in usable form for as long as it is wanted" - John Feather (1991)
 - Not primarily about:
 - · Conservation or restoration
 - Storage media or backup regimes
 - · Concepts of "permanence"



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Definitions (2)

- Digital preservation:
 - Digital information is different
 - Technical problems with ensuring continued access (more of this later)
 - But also (primarily) a managerial problem
 - "... the planning, resource allocation, and application of preservation methods and technologies to ensure that digital information of continuing value remains accessible and usable" - Margaret Hedstrom (1998)



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Definitions (3)

- Digital curation:
 - New(ish) phrase
 - Concept (data curation) originates in the scientific data world (e.g. bioinformatics, astronomy)
 - Is central to the UK Digital Curation Centre
 - Is used to mean something more than just the preservation of objects
 - "The activity of managing and promoting the use of data from its point of creation, to ensure it is fit for contemporary purpose, and available for discovery and reuse" - Philip Lord, et al. (2004)
 - "Maintaining and adding value to a trusted body of information for current and future use" -- DCC presentation at CNI (2005)



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Definitions (3)

- Some confusing terminology:
 - "Archiving"
 - A term used in some computing contexts for the creation of secure backup copies
 - Sometimes used (loosely) in preservation contexts
 - "Archives"
 - A well-understood (and discussed) term in archives and recordkeeping professions
 - But is also used informally to refer to almost any collection of digital 'stuff'
 - e.g., e-print archives, image archives, etc.



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Definitions (4)

- Confusing terminology (continued):
 - "Digitisation"
 - The conversion of non-digital objects into digital form
 - The phrase 'digital preservation' was used historically to refer to digitisation where the main motive was the preservation of original items (some care needed when using older literature)



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The digital preservation problem



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Storage media (1)

- Media issues:
 - Currently magnetic or optical tape and disks, some devices (e.g., memory sticks)
 - Examples include: CD-ROM, DVD (optical), DAT, DLT (magnetic)
 - Unknown lifetimes
 - Subject to differences in quality or storage conditions
 - But relatively short lifetimes compared to paper or good quality microform
 - Probably years rather than decades



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Storage media (2)

- Media issues (continued):
 - Format differences
 - Technical solutions
 - Longer lasting media:
 - » e.g. Norsam's High Density Rosetta system analogue storage on nickel plates
 - » COM (output to good-quality microform)
 - » Keeping paper copies!
 - Periodic copying of data bits on to new media (refreshing) - data management solution, e.g. for hierarchical storage systems



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Hardware & software dependence

- Most digital objects are dependent on particular configurations of hardware and software
 - The heart of the digital preservation problem
 - Relatively short obsolescence cycles for:
 - Hardware
 - » e.g., BBC Domesday Project (1986) used a special type of videodisc player developed by Philips
 - Software
 - » e.g., word-processing files
 - Article on the recovery of Domesday Project content: http://www.atsf.co.uk/dottext/domesday.html



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Conceptual problems (1)

- What is an digital object?
 - Some are analogues of traditional objects, e.g. correspondence, research papers
 - Others are not, e.g. Web pages, GIS, 3D models of chemical structures
 - Three layers (from: Thibodeau, 2002):
 - Physical: the bits stored on a particular medium
 - Logical: defines how the bits are used by a software application, based on data types (e.g. ASCII); in order to understand (or preserve) the bits, we need to know how to process this
 - Conceptual: things that we deal with in the real world



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Conceptual problems (2)

- On which of these layers should preservation activities focus?
 - We need to preserve the ability to reproduce the objects, not just the bits
 - In fact, we can change the bits and logical representation and still reproduce an authentic conceptual object (e.g. converting into PDF)
- Authenticity and integrity
 - How can we trust that an object is what it claims to be?
 - Digital information can easily be changed by accident or design



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Scale (1)

- An increasing flood of data ...
 - The Web
 - Billions of pages
 - Internet Archive >2 Petabyte (and still growing @ 20 Tb. per month)
 - The "deep-Web"
 - Scientific data
 - Wellcome Trust Sanger Institute manages several hundred Terabytes of data per year, growing exponentially (just one data centre)
 - Particle physics, Earth Observation and astronomy e-Science projects expected to generate Petabytes of data per year (e.g., CERN's Large Hadron Collider = ca. >15 Pb)



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Scale (2)

Sizes (broadly):

Kilobyte: 1,000 bytes

Megabyte: 1,000,000 bytes

Gigabyte: 1 billion bytes

Terabyte: 1,000 Gigabytes

Petabyte: 1,000 Terabytes



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Terabyte: 1,000 Gigabytes

Petabyte: 1,000 Terabytes

Exabyte: 1,000 Petabytes

Yottabyte: 1,000 Zettabytes

1,000 Exabytes



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Zettabyte:



Some general principles (1)

- Most of the technical problems associated with long-term digital preservation can be solved if a life-cycle management approach is adopted
 - i.e. a continual programme of active management
 - Ideally, combines both managerial and technical processes, e.g., as in the OAIS Model
 - Many current systems (e.g. repository software) are attempting to support this approach
 - Preservation strategies need to be seen in this wider context
- Preservation needs to be considered at a very early stage in an object's life-cycle



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Some general principles (2)

- Need to identify and understand the 'significant properties' of an object
 - · Focuses on the essential
 - Helps with choosing an acceptable preservation strategy
- Encapsulation may have some benefits
 - Surrounding the digital object at least conceptually with all of the information needed to decode and understand it (including software)
 - Produces autonomous 'self-describing' objects, reduces external dependencies; linked to the Information Package concept in the OAIS Reference Model
- Keep the original byte-stream in any case



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Digital preservation strategies





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Preservation strategies

- Three main families:
 - Technology preservation
 - Technology emulation
 - Information migration
- Also:
 - Digital archaeology (rescue)



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Technology preservation

- The preservation of an information object together with all of the hardware and software needed to interpret it
 - Successfully preserves the look, feel and behaviour of the whole system (at least while the hardware and software still functions)
 - · May have a role for historically important hardware
 - Problems with storage and ongoing maintenance, missing documentation
 - Would inevitably lead to 'museums' of "ageing and incompatible computer hardware" -- Mary Feeney
 - May have a short-term role for supporting the rescue of digital objects (digital archaeology)



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Technology emulation (1)

- Preserving the original bit-streams and application software; running this on emulator programs that mimic the behaviour of obsolete hardware
- Emulators change over time
 - · Chaining, rehosting
 - Emulation Virtual Machines
 - Running emulators on simplified 'virtual machines' that can be run on a range of different platforms
 - Virtual machines are migrated so the original bitstreams do not have to be



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Technology emulation (2)

- Benefits:
 - Technique already widely used, e.g. for emulating different hardware, computer games
 - Preserves the original bits
 - Reduces the need for regular object transformations (but emulators and virtual machines may themselves need to be migrated)
 - Retains 'look-and-feel'
 - May be the only approach possible where objects are complex or dependent on executable code
 - Less 'understanding' of formats is needed; little incremental cost in keeping additional formats



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Technology emulation (3)

Issues

- Which organisations have the technical skills necessary to implement the strategy?
- Preserving 'look and feel' may not be needed for all objects
- It will be difficult to know definitively whether user experience has been accurately preserved

Conclusions

- Promising family of approaches
- Needs further practical application and research



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Information migration (1)

Managed transformations

- A set of organised tasks designed to achieve the periodic transfer of digital information from one hardware and software configuration to another, or from one generation of computer technology to a subsequent one - CPA/RLG report (1996)
- Abandons attempts to keep old technology (or substitutes for it) working
- A 'known' solution used by data archives and software vendors (e.g., a linear migration strategy is used by software vendors for some data types, e.g. Microsoft Office files)
- Focuses on the content of objects



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Information migration (2)

- Main types (from OAIS Model)
 - Refreshment
 - Replication
 - Repackaging
 - Transformation

Issues

- Labour intensive
- There can be problems with ensuring the 'integrity and authenticity' of objects
- Transformations need to be documented (part of the preservation metadata)



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Information migration (3)

Uses

- Seems to be most suitable for dealing with large collections of similar objects
- Migration can often be combined with some form of standardisation process, e.g., on ingest
 - ASCII
 - Bit-mapped-page images
 - Well-defined XML formats
- Migration on Request (CAMiLEON project)
 - Keep original bits, migrate the rendering tools



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Digital archaeology

- Not so much a preservation strategy, but the default situation if we fail to adopt one
- Using various techniques to recover digital content from obsolete or damaged physical objects (media, hardware, etc.)
 - A time consuming process, needs specialised equipment and (in most cases) adequate documentation
 - Considered to be expensive (and risky)
 - Remains an option for content deemed to be of value



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Other strategies

- Digital archaeology
 - data recovery
 - time consuming process, needs specialised equipment (i.e., expensive)
- "Persistent archives"
 - San Diego Supercomputer Center
 - Research funded by NSF, DARPA, NARA
 - Comprehensive strategy based on an information management architecture
 - Infrastructure independent representations of digital objects (tagged in XML)
 - Tested on an e-mail collection (Reagan Moore, et al., 2000)



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Encapsulation

- Encapsulating the digital object with all of the information needed to decode and understand it
 - Not specific to any particular preservation strategy
 - Self-describing objects
 - The principle underlying the Information Package concept in the OAIS Reference Model (more of this later)
 - Examples:
 - Universal Preservation Format (UPF)
 - "Buckets" (NASA Langley Research Center)



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Choosing a strategy (1)

- Preservation strategies are not in competition (different strategies will work together)
 - A suggestion that we should keep the original bits (with documentation) in any case
- But the strategy chosen has implications for:
 - The technical infrastructure required (and metadata)
 - Collection management priorities
 - Rights management
 - e.g, Owning the rights to re-engineer software
 - Costs



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Choosing a strategy (2)

- Decision support tools
 - Preservation strategies
 - Target formats for transformations
- Nationaal Archief (Netherlands) testbed project (general experimental framework)
- Vienna University of Technology tool based on utility analysis (cost-benefit analysis)
- Both developed further by the Digital Preservation cluster of the DELOS Network of Excellence on Digital Libraries
 - http://www.dpc.delos.info/



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Case study

Rescue of content from BBC Domesday videodiscs





Rescue of BBC Domesday (1)

- BBC Domesday project (1986)
 - To commemorate the 900th Anniversary of the original Domesday survey
 - Two interactive videodiscs (12")
 - Mixture of textual material (some produced by schools), maps, statistical data, images and video
 - Technical basis:
 - Hardware: BBC Master Series microcomputer and Philips Laservision (LV-ROM) player
 - Some software in ROM chip, others on the discs
 - System obsolete by end of 1990s; working hardware becoming more difficult to find



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Rescue of BBC Domesday (2)

- CAMILEON project
 - Proof of concept for the emulation approach
 - Converted data into media-neutral form
 - Adapted an existing emulator for the BBC microcomputer to render Domesday content
- The National Archives (and partners)
 - Reengineered the whole system for use on Windows PCs
 - Digital versions of images and video converted from original master tapes (still held by BBC)
 - Developed an improved interface
 - Web version: http://domesday1986.com/



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Print Photos

Top Right 0392 0011 5/190 0115 00115/00189

Information about the current map.

More Photos

Top Right 0392 0010 5/190 0115 0115/00189

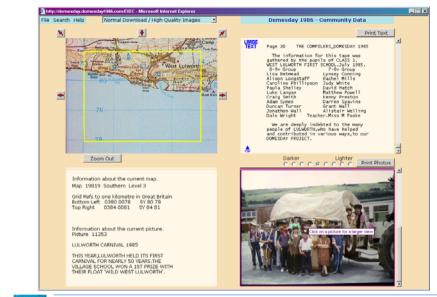
Information about the current map.

Information about the current printing.

Top Right 0392 0011 5/190 0115

Information about the current printing.

Information about the safety of the S



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The OAIS reference model





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The OAIS reference model

- Reference Model for an Open Archival Information System (OAIS)
 - Development managed by the Consultative Committee on Space Data Systems (CCSDS)
 - CCSDS Blue Book 650.0-B-1 (2002)
 - ISO 14721:2003
 - Currently under review
 - Has established a common framework of terms and concepts
 - Information model has been influential on the design of some preservation metadata schemas
 - Conformance ...



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OAIS mandatory responsibilities

- Negotiating and accepting information
- Obtaining sufficient control of the information to ensure long-term preservation
- Determining the "designated community"
- Ensuring that information is independently understandable, i.e. without the assistance of those who produced it
- Following documented policies and procedures
- Making the preserved information available



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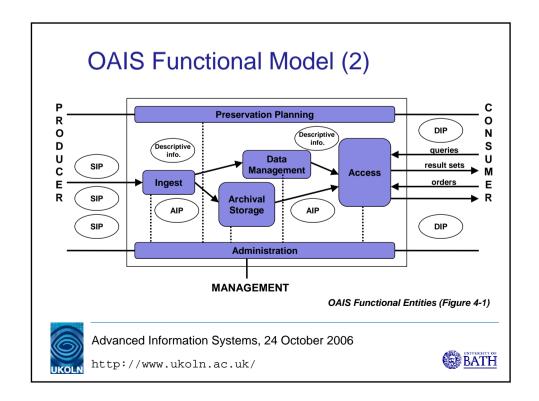
OAIS Functional Model (1)

- Six entities
 - Ingest
 - Archival Storage
 - Data Management
 - Administration
 - Preservation Planning
 - Access
- Described using UML diagrams



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Implementing OAIS

- Fundamentals:

- OAIS is a reference model (conceptual framework),
 NOT a blueprint for system design
- It informs the design of system architectures, the development of systems and components
- It provides common definitions of terms ... a common language, means of making comparison
- But it does NOT ensure consistency or interoperability between implementations
- Conformance only relates to mandatory responsibilities and following information model



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Preservation metadata





Preservation metadata (1)

- All digital preservation strategies depend to some extent - on the creation, capture and maintenance of metadata
 - "Preserving the right metadata is key to preserving digital objects" (ERPANET Briefing Paper, 2003)
 - The various types data that will allow the re-creation and interpretation of the structure and content of digital data over time (Ludäsher, Marciano & Moore, 2001)
 - The "information a repository uses to support the digital preservation process," specifically "the functions of maintaining viability, renderability, understandability, authenticity, and identity in a preservation context" (PREMIS Data Dictionary, 2005)



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Preservation metadata (2)

- Different roles:
 - "... to find, manage, control, understand or preserve ... information over time" (Cunningham, 2000)
 - Includes most traditional categories of metadata:
 - Descriptive information; technical information about formats and structure; information about provenance and context; administrative information, e.g. for rights management
- There is a perception that different strategies (and objects) will need different metadata



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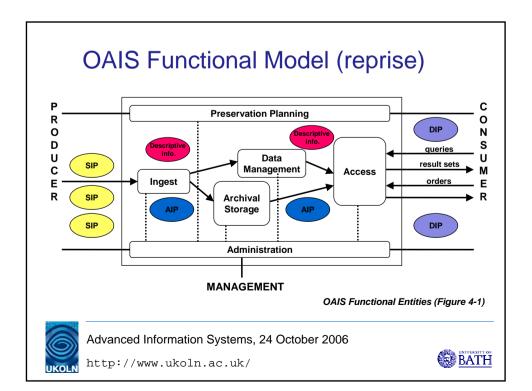
Preservation metadata - standards

- Existing standards:
 - Either very complex or only provide a basic framework (sometimes both!)
 - Standards developed from many different perspectives:
 - Preservation metadata
 - OCLC/RLG Preservation Metadata Framework, Cedars, NEDLIB, NLA, NLNZ (OAIS influence strongest)
 - METS, NISO Z39.87 (to support digitisation initiatives)
 - PREMIS Data Dictionary (2005)
 - Other relevant standards have also been developed with other aspects of object management in mind:
 - Records management (VERS, RKMS, ISO/DIS 23081-1)
 - Multimedia (MPEG-7, SMPTE)
 - Rights management (MPEG-21)



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OAIS information objects

- Information Object (basic concept)
 - Data Object (bit-stream)
 - Representation Information (permits "the full interpretation of Data Object into meaningful information")
- Information Object Classes
 - Content Information
 - Preservation Description Information (PDI)
 - Packaging Information
 - Descriptive Information



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OAIS information packages

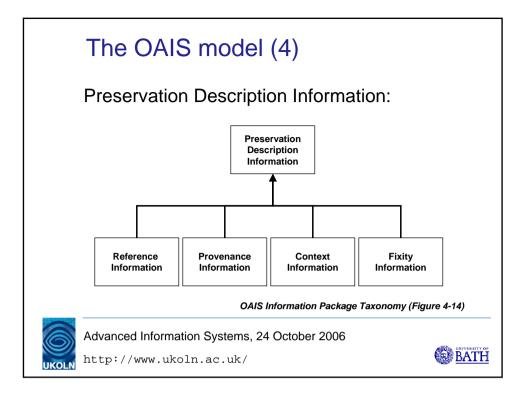
- Information package:
 - Container that encapsulates Content Information and PDI
 - Packages for submission (SIP), archival storage (AIP) and dissemination (DIP)
 - AIP = "... a concise way of referring to a set of information that has, in principle, all of the qualities needed for permanent, or indefinite, Long Term Preservation of a designated Information Object"
 - PDI = other information (metadata) "which will allow the understanding of the Content Information over an indefinite period of time"
 - · Reference, Provenance, Context, Fixity



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PREMIS Data Dictionary (1)

- Preservation Metadata: Implementation Strategies
- Working Group sponsored by OCLC and RLG
- Reviewed earlier Metadata Framework document and existing practice
- Focus on implementation and definition of 'core' metadata
- PREMIS Data Dictionary (May 2005)



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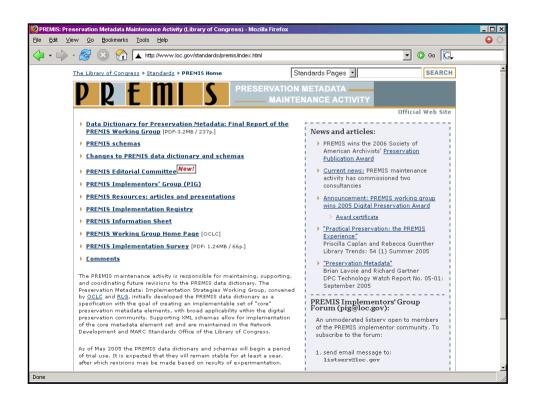
PREMIS Data Dictionary (2)

- PREMIS Data Dictionary version 1.0
 - Moves away from OAIS Information Model structure
 - Developed own information model
 - Defines semantic units for: Objects, Events (Agents, Rights)
- Also:
 - An XML implementation
- Maintenance activity (led by the Library of Congress)
- PREMIS Implementors Group (PIG)
- Already thinking about v 2.0



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Is metadata sustainable?

- Metadata is expensive to create and maintain:
 - There is a need to balance the risks of data loss (or costs of recovery) with the costs of creating metadata
 - · Automatic capture of some types of metadata
 - Metadata already embedded in objects or in secondary databases; capture from archive processes
 - Sharing information via registries of format information (Representation Information)
 - Avoid imposing unnecessary costs:
 - Avoid large schemas (?)
 - Need to identify the right metadata 'core metadata' (?)



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The role of registries

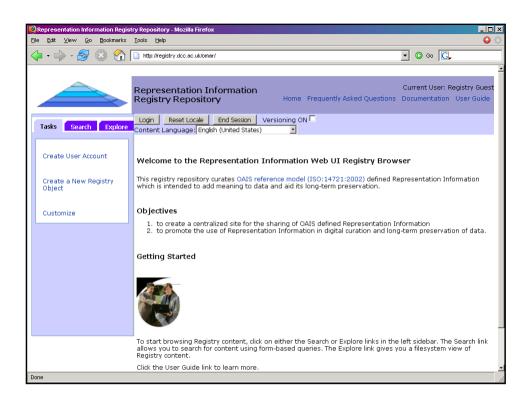
- Registries for sharing information and for identifying or validating formats, etc.
 - There is "... a pressing need to establish reliable, sustained repositories of file format specifications, documentation, and related software" (Lawrence, et al., 2000)
 - DSpace 'bitstream format registry'
 - Digital Library Federation, et al. have proposed a Global Digital Format Registry (GDFR)
 - Some components exist, Typed Object Model, JHOVE tool, but GDFR not funded at present
 - Digital Curation Centre Representation Information registry (demonstration)



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Non-technical issues





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Stewardship

- There is widespread confidence that most technical issues can be solved given the organisational will
- Brings us to the most significant set of problems:
 - Stewardship for the long-term needs sustainable institutions willing to take on responsibility for digital content
 - No significant additional funding is likely (but compare NARA's recent multi-million Dollar contract for an Electronic Records Management system)



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Collection management

- Selection, storage, access, "de-selection"
- Issues:
 - Preservation issues need to be considered early in an object's life-cycle (the traditional 'transfer to repository at end of active life' model will not work for most objects)
 - An important role for creators (and funding bodies)
 - · Guidance, documentation needed
 - Sharing of responsibilities
 - · A need for collaboration and infrastructures that support this
 - Digital storage costs are cheap, so should we keep everything?



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Legal issues (1)

- Institutions need to obtain the legal rights to preserve digital objects and make them accessible:
 - · e.g., copying, the re-engineering of software
 - identify and negotiate with rights holders?
 - but difficult to identify all rights holders ...
 - · safeguard rights
 - · part of legal deposit?
 - Monitoring legislation and case law



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Legal issues (2)

- Rights holders want increasing control over content
 - e.g., the extension of copyright periods, licensing of access
 - Digital Millennium Copyright Act (US)
 - European Union Copyright Directive
- Consideration of "dark archives" repositories without access ...



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Costs

- Still very little known about costs:
 - · No widely used economic models
 - No clear idea of who pays?
 - Moore's Law (technology)
 - digital storage densities increase while costs decrease
 - not necessarily applicable to Petabytes of data from escience projects
 - Identification of cost elements is best approach (for now)



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Some projects and initiatives





Digital Curation Centre (1)

- Two main drivers:
 - e-Science, the "data deluge," need for continued access and reuse of data
 - Digital preservation
- Jointly funded by the Joint Information Systems
 Committee (JISC) and the e-Science Core Programme
 - · Outreach, services and development
 - Research programme
- Funding from March 2004 (recently extended)
- Consortium:
 - University of Edinburgh (lead partner), University of Glasgow, Council for the Central Laboratory of the Research Councils, University of Bath (UKOLN)



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Digital Curation Centre (2)

- Aims:
 - 'Continuing quality improvement in data curation and digital preservation'
- Main foci:
 - Data as evidential base for science and scholarship
 - Role of data curation & preservation as keys to reproducibility and reuse
 - The worlds of e-learning & scholarly communication



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Digital Curation Centre (3)

- Current activities:
 - Associates Network
 - · Linking with existing communities of practice
 - · Engaging with active curators
 - Research
 - Edinburgh team computer science (database) research, e.g. annotation
 - Development
 - · Testing of tools, Representation Information registry
 - Services
 - Information events, helpdesk, documentation (briefing papers, curation manual), etc.



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Digital Curation Centre (4)

- Progress to date:
 - Web site: http://www.dcc.ac.uk/
 - Main source of information about the DCC
 - Various events
 - Thematic workshops
 - 2nd Digital Curation Conference (Glasgow, November 2006)

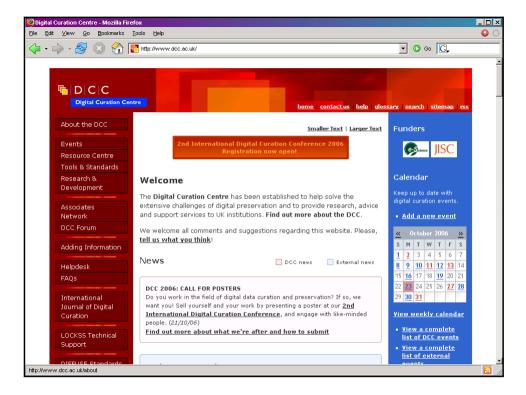




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Digital Preservation Coalition

- Formed in 2001
- Aims to foster joint action in the UK and internationally
 - Dissemination
 - Handbook, current awareness bulletin, UK preservation needs assessment (*Mind the Gap!* report)
 - Getting digital preservation on the agenda of key stakeholders
 - Members include BL, JISC, OCLC, The National Archives, MLA, BBC, DCC, etc.
 - Mailing list: digital-preservation@jiscmail.ac.uk
 - http://www.dpconline.org/



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NDIIPP

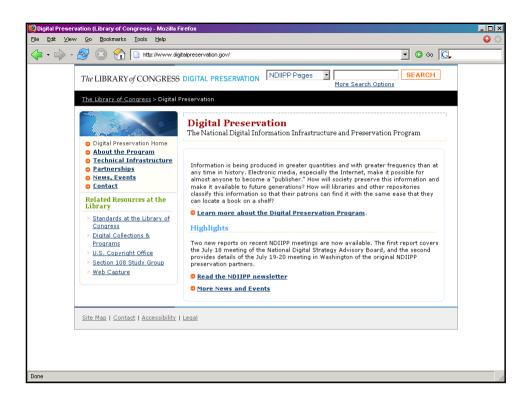
- National Digital Information Infrastructure and Preservation Program
 - Funded by the US Congress
 - A national planning effort led by the Library of Congress, in co-operation with representatives of other federal, research, library, and business organisations
 - Master plan approved by Congress, December 2002
 - Multiple activities:
 - 8 partnership projects (\$14.9 m), from September 2004
 - NSF funded research projects (\$3 m) from 2005 (DIGARCH)
 - http://www.digitalpreservation.gov/



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Collecting and preserving Web content





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Web archiving - basics (1)

- Web content is transient and ever changing (but is perceived to be of value)
- A very diverse collection:
 - Multiple format types: HTML pages, various image formats, multimedia, etc.
 - Overlaps many traditional 'type' categories:
 - Publications, sound recordings, administrative records, etc.); more informal communication like 'blogs'
 - Problem with sites driven by databases (the deep or hidden Web)



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Web archiving - basics (2)

- Problem of 'scale'
 - Multiple Petabytes, repeated
- Significant legal problems:
 - Intellectual property
 - The Web is typically not covered by legal deposit legislation
 - Liability issues with with 'republishing' problematic content; e.g. that which is defamatory or otherwise illegal (e.g., some types of pornography)



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Web archiving - approaches (1)

- Harvesting
 - Crawling (parts of) the Web with specialised robot programs that download content
 - Works currently for the 'surface Web'
 - Examples:
 - Internet Archive (http://www.archive.org/)
 - European Archive
 - National libraries (collecting 'national' Web domains -Swedish Royal Library (Kulturarw³), + other initiatives in Austria, Denmark, Finland, France, Iceland, Norway, Slovenia, etc.
 - National archives initiatives (UK, USA, Australia)
 - International Internet Preservation Consortium (IIPC)



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Web archiving - approaches (2)

- Selective approach
 - Web sites of value selected, rights negotiated for collection, sites collected by harvesting (e.g. using capture tools like HTTrack or Heritrix) or by deposit
 - Does not scale to whole Web
 - Examples:
 - National Library of Australia (PANDORA)
 - US National Archives and Records Administration (deposit based)
 - The National Archives (joint project with Internet Archive)
 - UK Web Archive Consortium (http://www.webarchive.org.uk/)
 - British Library, National Library of Scotland, National Library of Wales, The National Archives, Wellcome Library, JISC



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Web archiving - approaches (3)

- Selective approach (continued)
 - A major focus on 'events,' e.g.:
 - PANDORA (Sydney Olympic Games)
 - Internet Archive Special Collections (US Presidential elections, 9/11 collection, Hurricane Katrina)
 - National Archives and Records Administration (snapshots of US federal agencies and departments at the end of 2001 - the end of the Clinton era)
 - The National Archives (test capture of No. 10, Downing Street site (2001); UK Central Government Web Archive co-operation with the Internet Archive for the periodic harvesting of selected central government Web sites)



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Web archiving - approaches (4)

- Combined approaches
 - Crawler-based harvesting of surface Web combined with the 'deposit' of deep Web content
 - Examples:
 - Bibliothèque nationale de France
 - Beginning to be followed by other national libraries, sometimes contracting the actual harvesting (and storage) to the Internet Archive (e.g. NLA)
 - Being considered by the British Library in addition to (selective) UK Web Archiving Consortium work - assuming that deposit legislation is in place



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Web archiving - approaches (5)

- International Internet Preservation Consortium
 - A focus of co-operation between the Internet Archive and national and research libraries
 - Development of standards and tools
 - · Mostly dealing with the problem of scale
 - Heritrix crawler
 - A standardised storage format (WARC)
 - A user interface (WERA) and search facility (NutchWAX)
 - Standard metadata automatically documenting selection criteria, the context of retrieval
 - http://netpreserve.com/



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Web archiving - some trends

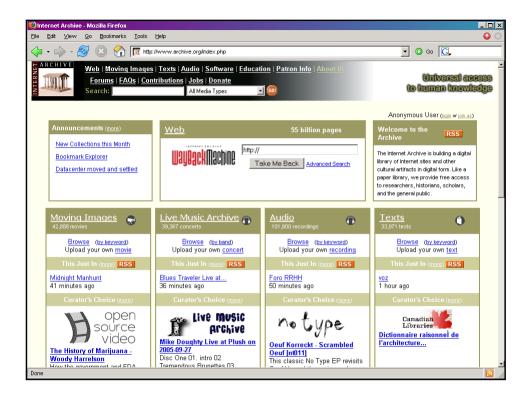
- Most existing initiatives are more concerned with collecting content than with either access or preservation
 - But access issues have been considered by:
 - Internet Archive (e.g., Wayback Machine)
 - Nordic Web Archive project
 - International Web Archiving Consortium
 - PANDORA Archive (NLA)
 - UK Web Archiving Consortium
 - Most captured content can be viewed in the latest generation of Web browsers
 - For example, Wayback Machine: http://www.archive.org/

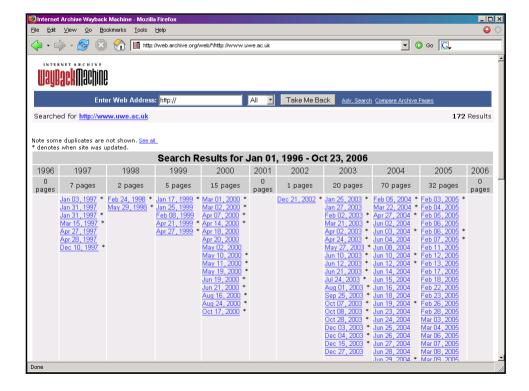


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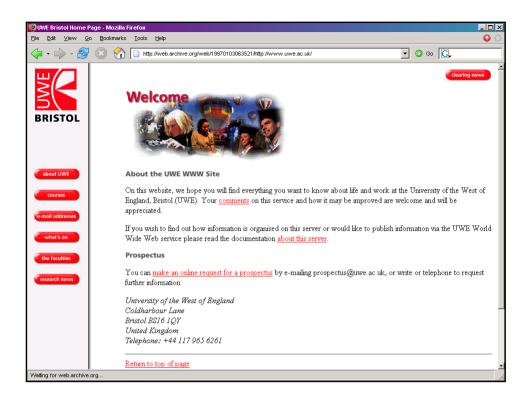


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Summing up





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Summing up:

- Digital preservation is an organisational as well as a technical problem
- Progress has been made on addressing the technical problems
 - e.g., sustainable preservation strategies and preservation metadata schemas
- However, many other problems remain
- In the longer-term, international co-operation will be essential
 - Some progress made on the national level, e.g. the DPC, DCC, NDIIPP (USA), nestor (Germany)



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Further information





Readings (1)

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- Council on Library and Information Resources, *Building a National Strategy for Preservation: Issues in Digital Media Archiving* (April 2002) http://www.clir.org/pubs/abstract/pub106abst.html
- Council on Library and Information Resources, *The state of digital preservation: an international perspective* (July 2002) http://www.clir.org/pubs/abstract/pub107abst.html
- Margaret Hedstrom, It's about time: research challenges in digital archiving and long-term preservation (2003) http://www.digitalpreservation.gov/
- Margaret Hedstrom and Seamus Ross, *Invest to save: report and recommendations of the NSF-DELOS Working Group on Digital Archiving and Preservation* (2003) http://eprints.erpanet.org/archive/00000095/



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Readings (2)

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- Helen R. Tibbo, "On the nature and importance of archiving in the digital age." *Advances in Computers* 57 (2003): 1-67.
- Brian Lavoie and Lorcan Dempsey, "Thirteen Ways of Looking at ... Digital Preservation." *D-Lib Magazine* 10, no. 7/8 (July/August 2004) http://www.dlib.org/dlib/july04/lavoie/07lavoie.html
- National Science Board, Long-lived digital data collections: enabling research and education in the 21st century (2005) http://www.nsf.gov/pubs/2005/nsb0540/
- DCC Digital Curation Manual (2005-) http://www.dcc.ac.uk/resource/curation-manual/chapters/



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More information

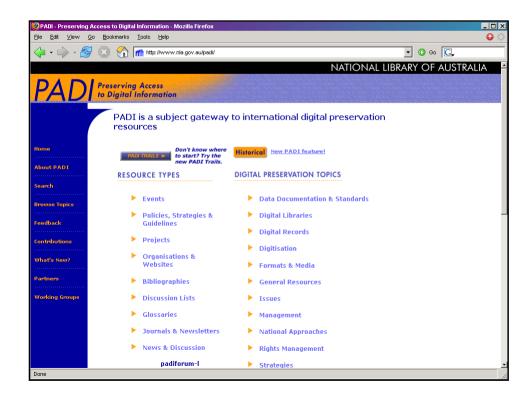
Preserving Access to Digital Information (PADI) gateway: http://www.nla.gov.au/padi/

DPC/PADI "What's New" bulletin: http://www.dpconline.org/graphics/whatsnew/

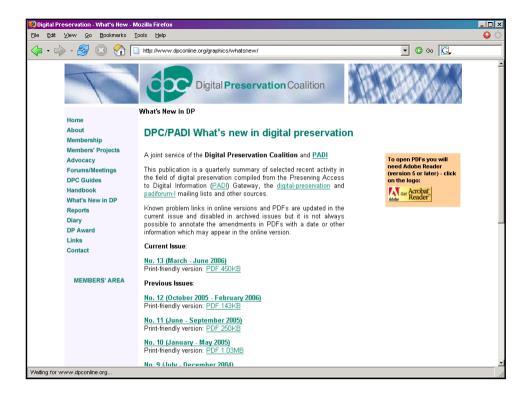


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